WEST PASCO MODEL RAILROAD
DESIGN TEAM MEETING NOTES

DATE: 07/19/2023
ATTENDEES: Ralph, Bill, Tom, Neil, Keith
TITLE: Refining, redefining, renaming

Impromptu meeting

Bill and Ralph had a discussion Tuesday night around an issue found as Bill was documenting the new track plan. The RED line and BLUE line have no connection or interface. It applies to around getting into the yard from the peninsula where Union Station. A couple options were put out, but each has its limitations – either a reverse loop or running reverse against traffic on one leg when trying to get to the yard. As the trackage turns the corner by the Hot Corner, there are some space issues. It was decided to hold on the changes until it was closer to laying the turn there and finding out exactly the space needed.

Discussion then turned around where the refinery will be. There is a small yard there. Trains coming in don't have a direct escape without running around the train. There is a run around built in. It was suggested that this would be a good place to station a small switcher which could handle all the car shuffling and running around loads. With Operations implementation, one operator could handle that little but of work, then move to another area to do work there, such as the proposed yard around the lumber camp/coal mine area.

Ralph came up with a naming issue that made sense. The area we have been calling Rockville (where Union Station resides) is disconnected from Rockville Yard. In extended distances compressed on the layout, this makes sense. He proposed that the station on the far wall (the flat that came from the old Rockville Yard) be named Rockville Station. Using a city scape backdrop and the Rockville Yard on the other side of the wall, the distance is more correct. This means the area by Union Station would be named something different. In an excellent suggestion and making it more fun and interactive, a contest would be held to name that new area.   We should briefly discuss Friday the 21st to decide on a quick course of action: 1) leave as is with the oddity of distance or 2) rename the old Rockville and get the user base to participate in the naming.

We need to take a layout diagram and start putting names to the areas. Fells Point finally gets an 'X' on the map, not just a vague assumption of where it goes.